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Lego lord of the rings game guide

arrange stairs, and jump up the top. Give him the luminous stone you found in The Pass of Caradhras: Story! Freeplay, and he'll reward you with a Mithril Brick.8. A very simple (and quick) way to get up is to use Legolas. Stand on the left half of the wooden (unclaimed) bridge, and double jump to the right half of the bridge. Just before you release, press the attack button and you get an extra bit of lift so you can safely reach the other side. Climb up the hanging rope and you will be able to buy Elrond (third age) for 200,000 studs.9. Whether by using the technique from #8 or by shooting the stones and swinging to the top of the cliff, break all the lute statues within the deadline to receive a Mithril Brick.10. Jump between the platforms on the water, and then walk on the rail. Give her mithril gloves you forged (after buying Blacksmith Design from Warg Attack) and she will reward you with a red brick (Studs x2) that costs 250,000 studs.11. Just before #10, head to the right and into the cave. Extinguish the fire on the head of the statue on the left, and take the crank from the chest. Use the crank with the machine and use the hobbit tunnel under the statue on the right. Use the rope with the hook and open your chest to receive a Mithril Brick.12. Break the cracked tile, and then shoot the two measurements. Walk past the newly created bridge and break your chest to receive a Mithril Brick.13. Break the padlock to receive a Mithril Brick.14. Use the rope with the hook, and climb up to the top of the tower. Use an elf and continue until you get to the bars. Swing jump to reach Mithril Brick.15. Enter the cave behind the waterfall and use Gollum/Mithril Climbing Boots to reach the top. Plant a seed and head outside. Jump off the plant and break cracked tile with the axe to receive a Mithril Brick.16. Easily the most annoying Mithril Brick to acquire in the whole game; mainly because of the aim of Mithril Brick at the end. The best strategy is to use an elf and use Mithril Climbing Boots, and then jump to the rope. Go over and turn until you reach the rope. Try to the right angle with Mithril Brick, and jump to (hopefully) acquire it.17. After blowing up mithril boulders, you can buy Glóin here for 25,000 studs. In order for this guide to be as useful as it may be, please keep mind some quick things: It is believed that you play through on Freeplay. Although thought some minikits and treasures can be detected through the story mode of the game, most of them can not be achieved without some highly specialized tools. Many levels contain special hidden areas. Where relevant, I have called out how I access the secret area near the beginning of the scene. Since the e-guide format is text only, I have tried to be as specific as possible in the descriptions. If there is something that is still for or you just can not seem to track down, do not hesitate to ask! Stage-by-Stage Collectibles Walkthrough Prolog Secret Area In the first area after defeating Sauron, use a high character to throw a dwarf at the cracked LEGO tile. This will provide a big, secret cave. Minikits Dig up this lego earth miniset at the top left of the battlefield when the scene begins. At the beginning of the scene, shoot the three targets in the background. Destroy 5 Sauron statues on the whole level. They are on Morgul brick stacks, so use a weapon capable of destroying Morgul bricks (1. In the hidden cave, 2nd past the second lava river and the two holes in the wall spit fire, 3. just past the third lava river and up the ramp near where you have to use altitude jumping to continue, 4 & 5. On either side of the doors leading to the heart of Mount Doom) At the back of the secret area, both characters have climb up on the edge using ropes on the yellow hook. Use a high character to throw a dwarf across the gap and destroy LEGO boulders. Switch to Gollum or equip an item that allows you to climb walls and scale the wall to the highest platform. Finally, pull up a weapon that allows you to destroy Morgul bricks and smash the block, spill lava into the pool of water and reveal the minikit. After the second lava river, throw a dwarf on the cracked tile high on the wall and assemble the bricks that fall from it to block one of the fire spit holes. Shoot the target over the second hole to block it too, and the wall will blow, spitting out the pieces of minikit for you to mount. Just past minikit 4 in the lava under the handles there is a small LEGO platform. Get close and use a rope to pull the platform out so you can reach the minikit. Use a light source to illuminate the cave orcs charge from near Morgul brick that you must destroy to create a platform. After using a character or object to jump to climb the platform and push the LEGO block off, use a weapon that can destroy Morgul bricks to smash those on the platform and reveal the minikit. Use explosives to remove mithril bricks near the gates of the Heart of Mount Doom to reveal a hatch. Send a small character through it to a shelf containing minikit. Shoot the target over the gate right behind you after entering your heart and it will fall to the ground. Treasures -1.River Sword: Destroy the mound of Mithril LEGO bricks in towards Sauron. -2.Magma Armor: Dig it up in the first area after you defeat Sauron -3.Shimmering Armor: In the hidden cave, use a strong character or element to pull the orange handle to the right. Blacksmith Design Mithril Shockwave Axe: In the secret area in plain sight. THE BLACK RIDER Secret Area Immediately left when you begin the scene is an orange handle. Use a strong character or element to pull it up and reveal a large cave. Minikits In the secret area, follow the trail of spikes to the rear center and jump up to grab a rope and pull a platform down. Use a high jump character or item to jump up the ledge to the right and over to the minikit. In the secret cave, use an arch to shoot the target at the roots above, dropping boulders down to cover the Mole hole. Move all the way to the right and start a LEGO fire to drop a pillar onto another hole. Now move up to the edge containing minikit 1 and use an axe to crush the cracked tile and plug up the last hole. Once the holes are covered, use a light in the dark cave near where you fell to illuminate it and corner the mole that will then spawn the minikit in the center of the room. After throwing LEGO on the stone, behind some trees. You will see it when the camera follows the rock down the hill. Sneak behind the tree to take it. This minikit is buried under some mithril stones after the third time you scare your Rider off. Use some explosives to release it. During the fight with Saruman, target the door with a lock on it when you throw Saruman and a bird will fly in with the minikit. Shoot the five birds nest in the trees along the path after the match with Saruman. 7.After growing the flower to cross the log, drop down and turn around to smash the cracked tile with an axe, minikit reveals After clearing cobwebs with beehive, climb the wall of the tree to snag this minikit. After spooking off Rider with the bees, dig up the minikit to the right in front of the fallen log. 10.On the right side of the road that you drive from riders in the last stretch. Treasures Ferryman's Cap: Just before you cross the first river, move down towards the camera and destroy Morgul's bricks. Assemble the LEGO pieces and a nearby mole will drop the treasure. Soup pot: Just after crossing the first river, destroy the bushes to reveal a well-hidden cave. Use a light to illuminate the treasure inside. Mushroom crown: After burning the bridge to scare off the rider, move up the creek to the waterfall and use a rope on the hook to pull down a glowing green LEGO tool. Use Aragorn's Ranger skills to track the items up and reveal the treasure. Blacksmith Design Mithril Music Horn: After burning the bridge, move up the creek to the waterfall and use a rope on the stones on the left to pull them away and reveal the plans WEATHERTOP Minikits Use a light source at the beginning of the stage to light the dark cave on the left and require minikit. Use a rope on the yellow hook outside the cave with minikit 1 to pull down another. Fire an arrow into the socket near the tree and turn from it into the minikit. Break apart the three flowers as you climb Weathertop. After cultivating the large flower to pop up higher when climbing Weathertop, jump back to the right and climb over the railings to take this minikit. After burning the first set of dried vines, use a strong character or element to pull the orange handle and grab the mini set. Before climbing to the top of Weathertop, break the cracked LEGO tile with an axe to access the miniset. On top of Weathertop while fighting nazgul, use a strong character or object to pull off the orange handle on the chest to reveal the minikit During the battle with Nazgul, shoot the three targets high on the walls to collect the minikit Use an explosive element to break apart the mithril LEGO object during the battle on Weathertop then use the hidden Frodo to mount ghostly bricks. Switch back to another character and crank the handle to pop inflatable Nazgul and add minikit to your collection. Treasures Rubber Duck: Fire an arrow at the target near the LEGO pier to make the duck float up. Quil: Before climbing to the top of Weathertop, break the cracked LEGO tile and then smash the Morgul bricks to reveal a glowing green element. Use Aragorn's ranger skills to track down this treasure. Sun Hat: During the Nazgul meeting use an axe to smash cracked tiles and snag this stylish hat. Blacksmith design mithril music boots: use a light source to illuminate the black cave right behind you after the first checkpoint fit by CARADHRAS Minikits -1. Destroy 5 skeletons wearing helmets (1. Immediately to the left after starting the scene, 2.inside the cave after causing the first avalanche, 3. At the campsite after the second avalanche, behind the tent, 4th on the far right after leaving the campsite via the tightrope, 5. Sits in the small cave after the great avalanche when you send Gimli down the hatch) -2. Raise 4 LEGO flags throughout the snowy pass (1. Shortly after causing the first avalanche, 2. To the left of the large facility with the target, 3. halfway past the great avalanche when driving up the pass, 4. After Skeleton 5, dig up some bouncing LEGO bricks and build a bridge. The last flag is on the edge on the other side of the bridge) -3.Use an axe to smash the pile of cracked tiles after crossing the tightrope from the campsite and then building the pieces into a snowman. Shoot the target of the snowman to break it and reveal the minikit. -4.Use explosives to remove the mound of mithril boulders on the left when running from the great avalanche. -5. After escaping from the great avalanche, use a rope to climb up the high edge and then use a strong element or sign to pull open the orange handle. -6. In the small cave with the cracked tile the great avalanche, use explosives to remove the mithril brick barricade and use a light source to illuminate the illuminate behind it. -7. Outside Moria's mines, three bottles are floating in the water. Pick up stones and throw them on all three. -8. Destroy Morgul bricks to the left of your starting point outside Mines of Moria and then jump on the horse inside and follow the path of spikes to the minikit. -9. Halfway up the wall on the left side of the entrance to the mines is a dark cave that requires a light source to enter. Inside, destroy the pile of bones and then use an axe to break a hole in the ice. Use a fishing rod to pull out a fish and take out Gollum to climb the wall at the back of the room and light the fire. Once the troll is thawed out, give him the fish and he will spit up the minikit. -10. Use a rope to climb onto the edge during the battle with the octopus and smash the LEGO objects up there to reveal the mini kit. Taxes -1. Bill's Riding Crop: Destroy Morgul brick near your starting point outside Mines of Moria -2.Luminous Stone: Use explosives to destroy the mithril stone to the right of Mines of Moria and then use Aragorn's Ranger Tracking to follow the paths and dig up the treasure. -3. isolly: Dig this out of LEGO earth south from the troll in the ice cave. Blacksmith Design Mithril Cluster Bow - On the edge just south of the fourth flag MINES IN THE MORIA Secret Area After walking down the stairs and before moving over Khazad Dun there is a stack of mithril boulders. Break them with explosives to access a rather sinister cave. Minikits -1. Immediately to the right of where you start the level is a coffin with an orange handle. Use a strong character or item to rip it open for the first minikit. -2. Use a strong element or character to extract 3 dwarf statues from the walls (1. To the left when you start the level, 2 and 3 are on each side of the room while barricading it from the orcs) -3. After fighting against the orcs in the hallway, use explosives to destroy mithril bricks and use a rope on the yellow hook in the small area to pull the minikit up. -4. In the same area as minikit 3, break the carts to the left to release some LEGO bricks and complete the wall. Use a character or an element of climbing to scale the wall and grab the minikit. -5. Break apart the three Morgul brick stacks after fighting the orcs. (1st to the right of mithril blocks, 2nd past mithril blocks and behind the orange handle, 3. to the left of the mithril blocks as you continue forward) -6. In the secret area, step on the panel in front of the organ, and it will start playing. Skip the panel again when the glowing lights pass into the green box on each section and the bridge to the right will lower. Play the right series of notes twice more, and the bridge will fall all the way, and the minikit will be yours. -7. In the secret area, shoot the targets on either side of the organ twice and the minikit will be dropped from a cage above. -8. After throwing a dwarf to the other side of the bridge and down the hatch the collapse of the bridge, this minikit is hidden right behind the pillar. -9. After the battle with Balrog, use a light in the cave to the right side of your starting area and minikit is yours. -10. Just before exiting the mines after the Balrog match, shoot the two goals high on the wall to the right to drop the pieces of minikit down. Put them together to claim it. Taxes -1. House key: After fighting off the orcs behind Gandalf's shield, ignore his warning to run from Balrog and get to the back of the area. Use explosives to destroy mithril bricks blocking your path and then pulling the orange handle with a strong character or item to retrieve the treasure. -2. Moria Orc helmet: As soon as you reach the Bridge of Khazad Dun, shoot an arrow at the target up onto the wall to drop the skeleton wearing it to the ground. -3. artist's hat: After fighting balrog, use a high jump character or an element to jump up and grab the railing of the wooden crane, and it will pull up the treasure. Use character 2 to take it. Blacksmith Design Myhril Headdress: After saving Pippin from the well, it's just to the right in a small alcove AMON HEN Minikits -1. Destroy the six statues through the ruins holding swords. Like Frodo, shoot an arrow at goal after pushing the pillar down on Boromir, 2. To the left of where Frodo builds the ghostly catapult. 3. To the right of the last little hatch before following Boromir into the rubble, 4.To to the left of where the rest of the party starts the stage , 5. Sitting in the open just past the first cracked wall, 6.in area where Aragon and co. find Sting after Frodo's path is cleared.) -2. After throwing the stone at the giant stone hand, break the rest of the hand apart to find this minikit hiding behind it. -3. After firing the catapult, the target hit high up in the forest to send the rock tumbling back down the hill. Repair the catapult and launch the stone again to break it open and reveal the minikit (This also has the handsome advantage of removing Boromir from the rest of Frodo's way through the level) -4. Destroy four Morgul brick stacks throughout the level (1. Behind the ghost pirate, 2. Far right at the campsite, 3. After jumping to the top platform with a supple character, just after the first cracked wall, 4th to the right of the area you will find Sting) -5. After pushing the large pillar down to the ground from the high edge and building the smallest one to continue, push the pillars to the left and use a sign or element of Jumping to reach the minikit tucked away in a small alcove. -6. Use a rope to pull down one of the statues to the right side of the camp and then have a wizard rebuilt it in the correct order to reveal the minikit. -7. Use a light source to illuminate the cave under the edge after knocking down the LEGO tree. Becomb the orc inside and break open the stones and out pops minikit -8. Use a trowel on LEGO soil in the third stage Uruk-Hai struggles to grow a plant up to a shelf containing minikit. -9. In the third area while fighting Uruk-Hai, moving right and towards the camera to find a path away from the fight blocked by a mithril street. Use explosives to open it and head into a large cave. Inside, use a rope to create a path up the ledge and then jump up further with altitude jumping. Climb up the deposits and set fire to the vines that block the small-hatch before sending a small character through. Climb onto the platform and use the mushrooms to spring up to the minikit. -10. Shoot 6 goals during the match with Lurtz (1. Use a rope on the yellow hook to the right of the first stage of the match to pop the first goal up, 2 and 3 are just behind Lurtz in plain sight, 4. On a cardboard cutout deer to the left of the arena near the camera, 5. High to the left of the hatch, partially obscured by trees, 6. On a cardboard rabbit cutout to the right of the arena near the camera. Treasures -1.Arrow Helmet: To the left of the campsite is a door with orange handles. Pull it open with a strong element or character, and a ghostly pirate will block the way. Dig up a fish to the right and put it in a frying pan. Then use a rope to climb the yellow hook to the tomato plant near the campsite. Whack the plant and add the tomato to your pan. Finally, dig up an egg on the far right of the campsite to complete the meal. Boil it by the campfire and the ghost will run to the meal, dropping the treasure from the chest. -2nd Uruk Sword: Destroy mithril bricks under the uruk archer in the second area during the Uruk-Hai battle. -3.Stop Wand: Near the end of Frodo's path, after Boromir is driven off the gollum, use a rope to climb the yellow hook on the overhang. On top, use a bouncing smash with an axe to knock loose some rocks and treasure. Blacksmith design -Mithril Rope: The statue on Lurtz's platform holds this one. Just knock it down when you climb up to attack Lurtz during the first fight with him. TAME GOLLUM Minikits -1. Under Gandalf's area at the beginning of the stage, mount the colored staircase exactly as the picture on the wall shows you, and the mini box appears at the top. -2. After assembling the colored LEGO brick staircase, destroy mithril boulders and use a small character to slip through the hatch they covered and snag minikit. -3. Halfway up the tower, smash the hidden Morgul bricks to the left and go out on a snowy platform. Use a trowel on LEGO soil to grow a plant and pop up to minikit. -4. Break apart the four large lizard skeletons in the campsite (1. Right where Frodo and Sam begin the scene, 2. To the right of Frodo and Sam's starting point near the first LEGO hook, 3. The right part of the campsite near some Morgul brick, 4. At the end of the circle around the campsite near the sixth fish) -5. Destroy Morgul brick on the right at the lower level behind the third lizard then use a light to illuminate the cave and grab the minikit. -6. Pull the other LEGO hook on the campsite with a rope to uncover this mini kit. -7. In the third part of the campsite, throw a dwarf at the cracked LEGO tile to reveal the minikit -8. Shoot the targets in both the purple plants you grow in the campsite. -9. During the battle with Gollum, destroy fish buckets scattered around the area to release the pieces of minikit then merge them to claim it -10. During the battle with Gollum, head to the cave under Gollum and destroy mithril boulders with explosives. In the hidden cave, use a character that can climb walls onto them while another character holds back and uses the red and green levers to align the walls. Claim the crank handle on the left and crush the boxes on the far right, be careful not to be hit by the arrow machines. screw together the crank arm below and grasp the mini set. Tax -1. Snowman Hood: Carefully take you down to the left of the tower under Gandalf's section and use a strong character or object to pull the orange handle. Destroy the snowman inside and pick up the treasure it falls -2.Rock Hat: On the other part of the campsite while collecting fish, use an axe to smash the cracked LEGO tile in the foreground. -3. Fishing rod: Automatically mounted as part of the battle against Gollum in Story Mode Blacksmith Design -Mithril Carrot Bow: Four arrows into the tracks outside the tower under Gandalf's section. Use high jumping and swinging to flip over and use a bright souce in the cave to reveal your plans. THE DEAD ANTS Minikits -1. Smash 5 cracked tiles through the level (1. Rear and right to where you start the level, 2. Back and left of the LEGO water on the second spot of dry land, 3. Next to the third pool of LEGO water, 4. To the left of the fourth pool of LEGO water, 5. Soon after pulling down the tree branch after extinguishing the fourth fire.) -2. Move back and left as the scene begins and smash the cracked tile to reveal some bouncing LEGO bricks. Put them together to build a LEGO brew and pull up a fish from it. Follow the arrow to the left and place the fish on the sign to make the minikit appear. -3. After extinguishing the second fire, move on the next of dry land and head to the bottom of the country. It's a very small platform that you can jump to. When you step on it, another small piece lifts to the surface. Follow the displayed path and use a rope at the end to pull the minikit back to dry land. -4. After putting out the fourth fire, move to the left and pull the orange act with a strong item or character to release the crocodile to its young, where a box without hinges, key or a lid will open and show you the golden treasure within (It's a minikit). -5. Destroy the Morgul bricks near the large, water-filled tree to reveal a skeleton and his boat. Do some backtracking and collect bones to a skeleton steering wheel and bring it to him. His output will cause the distant minikit to wash up on land. -6. While sneaking from Nazgul after hiding the fifth time, shoot the tree in the background to get it down and reveal the minikit. -7. At the other end of the stretch of land past minikit 6, move to the background and shoot the paper on the tree far in the background. Some ghosts will emerge from the water nearby. Shoot all three of their goals to claim minikit like yours. -8. Towards the end of the scene, after sneaking up for the second time, the bushes near the LEGO pier break to reveal an orange handle. Use a strong element or sign to pull it up and smash your way past the bushes inside to nab the minikit. -9. Shoot the 5 goals that pop up from behind logs along the left and right edges of the match with Oliphants. -10. Head towards the screen on the left side of the battle with Oliphants to find some LEGO soil. The mini box is buried under it. Taxes -1. Wooden Bucket: obtained automatically during story mode playthr; -2. Fancy umbrella: after hiding from Nazgul fourth time, shoot the target to the left and the treasure will fall straight down. -3. Toy Snake: After hiding from nazgul sixth time and on the second stretch of the land you sneak over, use some explosives to destroy mithril bricks on the southern part of the area to uncover the treasure. Blacksmith design -Mithril Stud Mallet: Fish up a key from the LEGO pier near the end of the stage after sneaking from Nazgul the second time and applying it to the chest on the right, and the plans will emerge. TRACK HOBBITS Secret Area After the checkpoint as the orcs begin their hunt there is an orange handle on a tree. Pull it open with a strong character or item to reveal a secret area. Minikits -1. In the second area of the destroyed campsite, move to the back of the area and use explosives to destroy the mithril flagpole and reveal the minikit. -2. To the left of the first minikit, destroy all the bushes covering the purple platform then use a trowel to dig up the big LEGO pieces. Use magic to make a staircase up to the vine and climb it to claim minikit. -3. Shoot the three targets on the left side of the second area of the ruined campsite to knock the free pieces of minikit. Put them together to take it. -4. Throw a dwarf up on the cracked LEGO tile on the tree next to the checkpoint to release a minikit -5. In the secret area, move to the back of the room and use the ballista to shoot the targets until the minikit falls to the ground. -6. After fighting against the first armored orc, use a light source to illuminate the dark cave in the background and grab the mini kit. -7. After climbing through the small hatch, fire arrows into the two wall grooves behind you and swing over to the minikit. -8.After joining treebeard there is one of LEGO soil near the savings statue. Dig it up and minikit is yours. -9. With Treebeard, after boulders to create a ramp, look up and left in the trees for a LEGO owl. Throw boulders on it three times until the minikit falls free. -10. Destroy the three target dummies to the right of the burning tree near the end of the level. Treasures -1.Uruk Shield: Dig it out of LEGO soil south of where you begin the level. -2. wooden armor: after climbing through the small hatch, move all the way to the right of the platform and attack the odd-looking tree just before climbing Treebeard to snag this treasure. -3. Ent Draught: Just before the river after climbing Treebeard there is one of LEGO soil. Use a trowel and a plant will grow quite high before dropping the treasure down. Blacksmith Design -Mithril Fishing Rod: Inside the secret room, move right and towards the camera. The blacksmith's plans are inside the brown chest. WARG ATTACK Minikits -1. During the fight against Wormtongue, the fire under the black pot lights down from where you start, and it will spit out the minikit pieces. Put them together, and it's yours. -2. Shoot down the banners on either side of Theoden's throne to drop the pieces down. Put them together to require minikit -3. Use a rope to pull open the curtains on the right side of Theoden's throne room and reveal the minikit -4. Use a bouncing crush attack to smash the cracked tiles on the floor of the throne room. Assemble the LEGO bricks they release and destroy the carvings after installing them to get a mini box. -5. At the far right of the battlefield during the Warg Battle, dig up the big LEGO bricks and use magic to arrange them on a staircase so you can reach the miniset on the edge -6. Shoot the 5 large flowers hanging over the battlefield in the background. -7. To the right of the savings statue, throw a dwarf at the cracked LEGO tiles to free up the wall and then use a character or element of wall climbing to reach the miniset. -8. Destroy the large pile of mithril boulders to the left of store the statue with explosives and require minikit from inside the cave. -9. On the left side of the battlefield is a door with orange handles. Use a strong character or element to rip it off and snag the minikit inside. -10. Dig up a scarecrow from LEGO earth to the right of where you begin. Jump on a horse and attack it to start a timer. Follow the trail and kill 5 scarecrows on horseback to claim minikit. Treasures -1. giant old crown: use explosives to break apart the mithril statue to the left of King Theoden. -2. Decorative horseshoes: Destroy Morgul brick on the left side of the battlefield to reveal a glowing green object. Use Aragorn's Ranger tracking and follow the paths until you dig the treasure up. -3. Warg Tooth: Drop the edge under the LEGO fly trap and use a light to illuminate the cave. Get a character to grab the vine in the cave to make the flytrap's mouth open and then send another character back up to retrieve the treasure. Blacksmith Design -Mithril Gloves: On the right side of the During the Warg battle, break apart mithril boulders with explosives to reveal one of the LEGO soils. Use a trowel to plant it and a tree will grow, dropping a vine of the cliff. Hold on to the vine and shoot the three stones off the railing, so you can sparkle over to it. HELM'S DEEP SECRET AREA Use explosives against your better judgment to break the grates at the foot of the wall and step out of the rudder deep to a carnival-like secret area. Minikits -1. Use a strong character or an item to tear the minikit for free immediately to the right when you begin the scene. -2. Use a dwarf to smash the cracked LEGO tile on the far right of the first area. -3.In the secret area, win on four minigames to release the minikit from the cage (1st jumping smash the cracked LEGO tile all the way to the left of the area, 2. Shoot the targets in the booth to the left of the entrance to the area, 3rd shoot the target far right and dunk Uruk-Hai, 4. Use a lego earth trowel to the right of the entrance to grow a kokostre. Beat some coconuts loose and throw them on the cups in the booth to topple them and win) -4. Break the Morgul brick in the secret area to reveal a glowing green LEGO object. Use Aragorn's tracking to dig up a bunch of LEGO bricks. Assemble them and then use a supple character to jump up the top and snag minikit. -5. In the secret area, near the camera and on the right, is one of LEGO soil. Dig it up and build the LEGO bricks of a ballista. Fire it on the soldiers at the top of the wall, and once you have shot 5, the minikit will fall to the ground to pieces. Put it back together, and it's yours. -6. After climbing the wall to travel deeper into Helm's Deep, use a trowel in LEGO soil to grow a large flower. Swat the flower around to make it spit out the minikit. -7. Climb the wall to the right of save the statue after the checkpoint to take the minikit hanging out there -8. Head the rest of the way down the stairs to the right of minikit 7 to get this minikit just waiting around for someone. -9. When you ride out from Helm's Deep into the army of Uruk-Hai, time your jump to take the minikit as you around the last corner and out the gates. -10. Break the 4 Uruk-Hai banners along the trail while riding out from Helm's Deep. Treasures -1. Scoop: Attack the pot on the far right of the secret area and it will fall out. -2. Feather Cap: In the secret area, use a rope to pull the yellow hook and break the box it reveals to find the treasure inside. -3.Bandages: After the walls of Helm's Deep are broken, use a trowel to dig the treasure out of the LEGO soil to the right of the broken wall. Blacksmith design -mithril fire arc: as you scale the wall to go deeper into Helm's Deep after wall destruction, break open the mithril crate to retrieve the plans. OSGLIATH Minikits -1. Climb the tower to the sword used to free gollum and height jump up to ring the bell to knock loose minikit. -2.While scaling the tower, use the high jump shelves on the outside of the tower and carefully make the way behind it to take the hidden minikit. -3.At the beginning of the stage, jump high on the building to the left of the first character's starting position and grab the glowing purple flagpole. Continue forward at the level until you reach a soldier over the other climbing wall. Combine the pole with the flag on the ground nearby and give it to the soldier to require the minikit. -4. After shooting Nazgul one more time, move to the right before returning to the rubble to grab the out-of-sight minikit -5. After shooting Nazgul one more time, as grade 2 climb the stairs then double back to the left. Breaking mithril boulders with explosives then jump over to take the minikit. -6.As Ents, throw three boulders on the balconies of Saruman's tower -7. Like Ents, destroy the 5 large, wooden wheels strewn across the battlefield -8. Just past the first balcony of Sarman's tower, move all the way down towards the camera. Pick up the water tower and throw it on the wall of fire to reveal a minikit. -9. Just before they reach the dam is a water tower. Pick it up and throw it at the flames nearby to douse them and earn a minikit. -10. To the right of the fucking is an easy to miss set of my tracks. Use the large boulders nearby to break the stones on the tracks and a mining wagon will be freed to roll down them, giving you a minikit. Taxes -1. Glasses: Just above character 2's starting position. Use explosives to remove mithril boulders -2.Bubble Pipe: On the grade 2 path, drop down from the tower is used to shoot at the bell tower and break morgul brick gate to drop down into an area containing the treasure. -3. Statue hat: After shooting Nazgul for the first time, use an axe to smash the cracked LEGO tile. In the room below, use magic to rearrange the boxes on their proper platform, and the nearby soldier will forgo the treasure. Blacksmith design -Mithril boxing gloves: In the dark doorway past the first LEGO wall after deepening the Gollum paths of the dead minikits -1. Grow 5 flowers in the caves (1. On the left when you begin the scene, 2. To the right in the first area with Morgul brick, 3. On the right of the first large area past Morgul brick, 4. On the back of the other large cave near some skeletons, 5. In the last cave, to the left of the portcullis) -2. Just past the first area of the fog where you are grabbed by your hands, break the pieces out of either side of the wall and mount them. -3. Use a light to illuminate a cave on the edge you cross to break open the first blocked door in the paths. -4.In the second open cave, destroying Morgul brick to the right to drop the minikit from the ceiling. -5.In the hallways past the first locked door, topple the vase to the left and use a rope to tear it up and collect a vase. In the next large area, break another vase in the same way and combine the flowers it falls with to create a quote. In the same area you found the flowers, climb shelves in the back and use a strong element or character to pull the orange handle and reveal a place for the offer. Put the offer down and you will be given minikit. -6. In the second large cave, shoot the target holding a chain in place in the ceiling to drop it then climb it to take the minikit -7. In the last cave, use explosives to remove mithril bricks on the left and a catapult will trigger, breaking the minikit out of a cage on the back wall. Climb up the wall with a wall climbing character or item to claim it. -8. In the last cave, walk around behind the wall on the right of the ground floor to snag this hidden minikit -9. Climb the ledge on the right side of the last cave and set fire to the LEGO tree and use magic to mount a staircase to climb up to the mini box. -10. During the battle with the king of the dead, shoot the three banners hanging high along the walls of the background and the minikit is yours. Treasures -1.Skeleton Key: In the second major area after making a staircase from the Morgul bricks, look for the narrative sign of LEGO earth in the fog. Is obscured by the fog, but the stones it spits constantly in the air give its location away. The treasure can be dug up from this earth. -2. calcium armor: in the next large area after the first Keyg bricks, throw an explosive up on mithril brick boards and the treasure will fall to the ground. -3.Golden Axe: In the hallway past the first blocked doorway, use a strong element or chactater to tear up the coffin with the orange handle to reveal the treasure. Blacksmith plan -Mithril Shield: On a high shelf on the left side of the final cave near the entrance. Use a supple character to jump up the stones and claim it. BATTLE OF PELENNOR FIELDS Minikits -1. Destroy three crates while charging across the battlefield at the beginning of the scene. -2. After running past Oliphants and making their way back around the battlefield from the other side, drive up the ramp to the right to break the minikit for free and take it. -3. There is another box near the end of the battlefield charge that contains a minikit. -4. During the battle with Nazgul, shoot the two targets on the structure to the left and drop some LEGO bricks on the ground. Put them together in a see-saw of punches and jump on it with two characters to help the injured horse to their feet and get a minikit. -5. While fighting Nazgul on his animal, use a trowel on LEGO soil on the left to grow a green herb. Then, during the battle with Nazgul on foot, plant in LEGO soil to the right of the fight to grow a red herb. Combine them into a first aid kit and dig up some LEGO bricks next to the cart on the right side of the battle. Put the LEGO bricks together in an orange handle and then use a strong element or character to open it and reveal a soldier. Give him the first aid kit and he'll hand over. -6. Use a jumping attack with an axe to break up the cracked tile on the southern part of the battle with Nazgul on foot. -7.During the battle with Oliphants, move to the right side of the battlefield and pick up piece of broken spear of the ground. Move up near the trapped soldier and dig up another piece then assemble the two together on a pair of crutches. Release the captured soldier by lighting the wood on fire and handing over the crutches to get this mini kit. -8.Use explosives on the mithril bricks near the savings statue to uncover a pool of LEGO water. Take a bucket and use the water to extinguish the flames on the right side of the battlefield to release the minikit. -9. Use a jump attack with an axe to free the trapped soldier to the left of the rescue taut during the Oliphant battle. -10. Use the pool of LEGO water to fill a bucket and extinguish the flames near the left edge of the battlefield to release this mini kit. Treasures -1. glowing shield: after helping the horse off the battlefield and claiming minikit 3, be looking for a chore with this treasure. Kill him and claim it as your own. -2. Golden Carrot: Use a trowel on LEGO soil near the center of the battlefield, and the treasure will grow from it. -3. Floral hat: Use the pool of LEGO water to fill a bucket and extinguish the flames near the left edge of the battlefield, and the treasure will come jump out. ** Blacksmith Design -Mithril Top Hat: Use explosives to release this design from some mithril bricks during the battle with Oliphants. THE SECRET STAIRS Minikits -1. Use an axe to open the cracked LEGO tile to the left of where the level begins and grab the mini set. -2. When you start walking up the stairs, you can use a trowel on LEGO soil on the right and grow a plant that will release the minikit. -3.After the first checkpoint, shoot arrows into the wall slots to the left and swing over to the minikit. -4.Break apart 5 piles of bones in the whole level (1. Right where you start, 2nd in the dark cave just past the first gap, 3. In the section right after pressing the boulder into place, 4. Just past the wall of boulders that require Gollum to build a lever, 5. Next to the hatch near 4) -5.After using a rope to pull down the wall of boulders, break open the mithril chest with explosives to reveal some bouncing LEGO bricks. Put them together in a chair and hop on for an easy ride up the stairs to the minikit. -6.Right after entering the cave, use a trowel on LEGO soil on the left and a plant will grow out, releasing minikit -7. Use explosives to release minikit from mithril cobwebs in Shelob's cave. -8. Hanging from a cobweb as you move through shelob's cave is a minikit. Jump up and attack it to release it. -9. When you come across Morgul bricks, destroy them and use a trowel to dig up some bouncing bricks. Assemble them into a LEGO insect and use magic to make it fly up to the flower high on the left wall. After releasing some studs, minikit Drop to the ground -10.Run over 3 piles of skulls as you drive from Shelob. Taxes -1. Sufreotted Greaves: Shoot the target over the dark cave at the beginning of the scene to release a glowing green LEGO object. Use Aragorn's Ranger Tracking to follow the paths until you dig the treasure up. -2. Muddy armor: after climbing the set of stairs beyond the large wall of boulders, use an axe to break the cracked tile and mount a machine that will pull the treasure up from the side of the cliffs. -3. Spider Fang: Use a strong character or element to pull open the orange handle as you go deeper into the cave. Blacksmith Design -Mithril Squeak Sword: After Frodo and Sam share ways, head down the path in the cave on the left. Destroy the large spider web and find it at the back of the tunnel. CIRINTH UNGOL Minikits -1.Throw a dwarf on the cracked LEGO tile high on the left wall during the battle with Shelob to make some bouncing bricks fall to the floor. Put them together in a trampoline and pop up to the miniset. -2. Use explosives to break mithril webbing over the minikit on the right side of the battle field while fighting Shelob. -3.Shoot the five hanging cocoons dangling over the area while fighting Shelob. -4. Break the cracked tile in the tower after the fight with Shelob and take a stroll around the balcony outside to claim the minikit. -5. As you walk down the stairs inside the tower, use high jumping to jump up to the railing and collect the minikit. -6. Use a character or element with wall climbing to jump up the railing and climb over the wall near the savings statue to grab the mini kit. -7. There are three LEGO bricks leaning up against the walls throughout the exterior of the tower. Breaking them apart causes a spider to climb up and build a web. Destroy 5 spider webs in this way to require minikit. (1. Right outside the tower when you drop off the balcony, 2nd to the right of save the statue, 3. On the back wall, past showering orc, 4.On top of the walls after using the catapult, 5. After burning the barricade on top of the walls, right next to spider 3) -8. Use explosives to break the large mithril lock blocking the basement outside the tower. Go in to find yourself in a big labyrinth. Use a disguise to sneak through the labyrinth, grab the key and unlock the minikit at the end. If you get behind the big light towers, you can use a rope to pull some LEGO bricks free and then put them together in a fire pit. Light the fire to burn the tower down and make the road a little faster. -9. On the far right of the ground floor of the tower, use an axe to break the cracked LEGO floor tile to reveal one of the LEGO soil. Use a trowel to grow a tree that you can jump high up to reach the high tower. Grab the hanging rope and the cannon will shoot some blue barrels back to the gate. Destroy 20 wittle faster. Destroy to win the minikit. -10. After sneaking past the orc on the walls, destroying Morgul brick mount them to make a grip-launcher. Jump on and fire it to create a tight rope across the stage, then use a secure character or element to move over to the minikit. Treasures -1. chefs hat: At the bottom of the tower, smash all the tables to reveal mithril blocks. Break the blocks with explosives to rebal the ingredients for a plate, pick up the ingredients and put them in a frying pan until later. Then use an axe to crush the cracked LEGO floor tiles and mount the bouncing bricks to create a fire pit. Finally, shoot the three bells throughout the room to make fire pits. Collect the tree, light the fire and cook the dish to make some orcs fall down. One of them is wearing the treasure. Bekjem him to claim it. -2. Rotten Drumstick: After falling from the tower, move left and use explosives to break open mithril locks. Assemble the bouncing LEGO bricks in a pier and fish the treasure up from it. -3. Beard comb: use a strong character or element to pull open the orange handle next to the showering orc. Blacksmith Design -Mithril Ice Bow: While pushing the wooden platform near the end of the stage, the plans are in the first of the three windows. THE BLACK GATE SECRET AREA While fighting against the third troll after breaking his Morgul armor, destroy the mound of mithril boulders blocking the cave to enter the secret area. Minikits -1. In the middle of the area, shoot the five orcs that stand on top platforms in remote background. -2. Scale the wall as you make your way to the fight with the other troll for a minikit. -3. Use a strong character or item to pull open the orange handle on the right side of the site while fighting second trolls. -4. While fighting the third troll, use a rope to climb the platform all the way to the left of the area and snag minikit -5. On the back of the secret area is a rabbit next to some LEGO soil. Use a trowel to plant in the soil and the rabbit will dig up a minikit for you. -6. Shoot the target over the minikit to the right end of the secret area to drop it down. -7. Twist the crank at the entrance to the secret area to pour the minikit to the ground. -8. Break the mother yellow bricks on the back of the big pen in the secret area to reveal and claim a minikit. -9. Jump on the pig in the secret area and ride it through the 6 flags to make the minikit appear. -10. After climbing on the edge during the third troll fight, use an axe to break through the cracked tile and reveal the minikit. Treasures -1. handprint breastplate: while fighting the second troll, move to the back of the arena and dig up a key with a trowel. Use a rope to tear away the yellow hook and light the platform on fire to drop a coffin to the ground. Use the key to open it and retrieve the treasure. -2. River lute: at the other end of the secret area is an orange handle. Use a strong character or element to rip it open to the treasure -3. Flaming hat - Dig this up on the left side of the area while fighting fighting third troll. Blacksmith Design -Mithril Tinder box: while fighting the second troll, move to far back near the wooden tower and then again behind the walls where the design is tucked away completely out of sight. MOUNT DOOM Minikits -1. After creating the first ramp, attack bricks in the wall to reveal a mithril boulder. Break it apart with explosives to open the cave and grab the mini set. -2. After crossing the first lava river, climb the wall and carefully scale the platforms up the lava river to grab the minikit. -3. Throw a rock on the large pillar just before the second lava river to topple it and grab the mini box at the end. -4. As you cross the second lava river, climb into the crate above it and smash the cracked floor with an axe to claim the minikit. -5. Past the second lava river, shoot the target to bring down the big LEGO bricks and then use magic to create a set of stairs. Match the image on the wall to earn a minikit. -6. After building the large LEGO brick staircase with magic, take a bucket and use the nearby LEGO water to extinguish the fire that blocks the small hatch. Climb the hatch and break the minikit out of the LEGO chest. -7. After pulling down the bricks to stop the lava just before fighting Gollum, ran off the edge to the south to take the minikit hanging in the open. -8. After grabbing the miniset on top of the colored LEGO staircase jump over the small lava rivers and use altitude jumping to reach the entrance to Mount Doom. Destroy the Morgul block to the right of the doors, and an elevator will bring you up to the minikit. -9. During the last fight with Gollum, use an element that gives high jump to jump up and take the minikit to the far left. -10. While running out of Mount Doom, this minikit is suspended in the air on the right side of the race. Time your jump to take the Treasures -1. Trophy Shield: Build a LEGO pier right past the first ramp and fish up the treasure from the lava. -2.Palantir Hat: After using magic to build the large LEGO blocks into a staircase, jump over the small lava rivers and use a strong character or object to loup the orange handle and reveal the treasure. -3. Magma Rock: During the fight with Gollum, the second time Sam is toppled over the edge you will pass by an orange handle. Pull it up with Mithril boxing gloves to take the last treasure! Blacksmith Design Mithril Climbing Boots: On the left side of the gates of Mount Doom, fire an arrow into a wall slot and use a supple character to turn up to the plans. Hopefully this will help you in your quest for 100% completion! Completion!

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